INTERNATIONAL TEAM COMPETITION

# JKA Friendship Competition DJKB

**20 FEBRUARY 2027** **BOTTROP**





## Dieter-Renz-Halle

Hans-Böckler-Straße 60 · 46236 Bottrop

**Start 11 am · Party afterwards**

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### Several matches per team at international level.

Gain competition experience, meet old friends
and get to know fellow karateka from other countries.

COUNTRIES REPRESENTED AT PREVIOUS EDITIONS

Germany · England · Czech Republic · Poland · Norway

**Mixed teams · Kata & Kumite · Ages 16+**

Up to 2 teams per delegation · DJKB regional squads and international JKA teams

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# Competition Rules

## 01 Teams

- Up to 2 teams from our five regional bases and international friends.
- Each team consists of 4 starters, all should be 16 years or older: one male athlete in Kata (Kata M), one female athlete in Kumite (Kumite F), one female athlete in Kata (Kata F), and one male athlete in Kumite (Kumite M).
- Each team can have spare starters and, before each encounter, decide who participates in it.
- Participants are also allowed to start twice in order to yield matching teams.

## 02 Rules for the Encounters

- Encounters between two teams consist of 2 Kumite and 2 Kata fights.
- Friendship fights, trying to keep injuries to a minimum.
- JKA rules. For Kata, the DJKB Germany variants of Shihan Hideo Ochi are also allowed.
- Free choice of Kata in the finals, including quarter-finals and semi-finals. In the group stage, the referee chooses a Sentei Kata: Bassai Dai, Jion, Kanku Dai or Enpi.

## 03 Competition Mode

### 1. Group Stage

- The teams will be randomized into two groups (Group A and Group B). Within each group, each team competes against all other teams in that group.
- Each of the four fights (Kata M, Kumite F, Kata F, Kumite M) can be a win, draw or loss. The wins, losses and draws of the individual fights determine the winner of the encounter between the two teams.
- The winner receives 3 points (e.g. winning 4:0 or 3:1). In case of a draw (e.g. 2:2), each team receives 2 points. The losing team receives 1 point.
- The sum of these points across the encounters determines the winners of each group. If two teams have the same overall pool score, the individual scores of all encounters will be considered.

### 2. Finals

- After the group stage, a K.O. system begins, containing the teams as described on the last page.
- To determine the two best third-placed teams, their score from the group stage relative to the number of participating teams within their group will be considered.
- In case of a draw between two teams, one category will be drawn by lottery (Kata M, Kumite F, Kata F, Kumite M). The winner in this category, decided by a forced choice by the referees, wins the encounter.

# Finals

| Quarter-finals | Semi-finals | Final |
|---|---|---|
| Winner Group A | | |
| Fourth Group B | | |
| | Winner | Winner |
| Third Group A | | |
| Second Group B | | |
| | | |
| Winner Group B | | |
| Fourth Group A | | |
| | | |
| Second Group A | | |
| Third Group B | | |

Group allocation follows the draw.

# See you in Bottrop.

20 February 2027 · Dieter-Renz-Halle

